## LAKE CONSOLIDATED EMERGENCY COMMUNICATIONS

### (LAKECOMM)

#### **RESOLUTION 2024-010**

#### RESOLUTION ADOPTING THE LAKECOMM PROCUREMENT POLICY

WHEREAS, LakeComm is a unit of intergovernmental cooperation created under the authority of the Intergovernmental Cooperation Act, 5 ILCS 220/1 et seq.; and

WHEREAS, LakeComm was formed by a consortium of public agencies ("LakeComm Member Agencies") though an Intergovernmental Agreement to establish a consolidated public safety answering point (PSAP) and emergency dispatch agency for the purpose of providing all administrative and operational duties and services as generally accepted and necessary for the provision of emergency communications services; and

WHEREAS, LakeComm requires the adoption of policies for effective and efficient operations and oversight, and

WHEREAS, Article VI, Section 3.c of the LakeComm Bylaws dated July 30, 2024 states that the Executive Committee has the responsibility to, "Approve policy for LakeComm to include financial, personnel, purchasing, and audit policies."

# NOW, THEREFORE, BE IT RESOLVED, BY THE LAKECOMM MEMBER BOARD OF DIRECTORS, AS FOLLOWS;

**SECTION 1:** The above recitals are full, true, and correct and are hereby referenced, incorporated, and made part of this Resolution as findings.

**SECTION 2:** The purpose of this Resolution is to approve a LakeComm Procurement Policy.

**SECTION 3:** The LakeComm Executive Committee hereby adopts the LakeComm Procurement Policy attached hereto and marked as Exhibit A.

**SECTION 4:** This Resolution and Exhibit A shall be in effect and in full force immediately upon passage by the LakeComm Member Board of Directors.

#### (REMAINDER OF PAGE INTENTIONALLY LEFT BLANK)

S: NAY	S:	ABSTAIN:		
	Aye	Nay	Abstain	Absent
Bill Hogan (Fire Protection District)				
Greg Jackson (Municipal)				
Ed Lescher (Fire Chief)				
Billy McKinney (Vice Chair)				
Jason Seeley (Chief of Police)				
Patrice Sutton (Lake County)				
Kevin Timony (Chair)				
	CHAIR LAKECOMM E	XECUTIV	E COMMIT	 TEE