

 Lake County Policy	3.3.1 Video Gaming Revenue Policy
	Approved by the County Board on: September 9, 2025

1. Purpose and Intent

- 1.1 The purpose and intent of this policy is to provide County staff with guidelines for allocating video gaming revenue to programs, projects, and/or services to address the community impact of problem gambling and to cover County costs associated with video gaming enforcement.

2. Background

- 2.1 The Video Gaming Act (230 ILCS 40) provides the Illinois Gaming Board with jurisdiction over and supervision of all gaming operations within the state. This Act establishes a 30-percent tax on gross terminal revenue, of which one-sixth is distributed to the governing body where the revenue was generated. On August 13, 2013, the Lake County Board adopted the Lake County Video Gaming Ordinance, thereby permitting lawful video gaming within unincorporated areas of Lake County. The County Board simultaneously restricted the use of the funds to the purposes outlined in this policy.

3. Scope

- 3.1 This policy applies to revenues received by the County from the Illinois Gaming Board from video gaming activities.

4. Authority

- 4.1 The Authority as stated in 3.1 Finance Policy, Section 4 applies.

5. Policy

- 5.1 Starting in FY26, the County will apply the first \$825,000 of annual video gaming revenue to the Video Gaming Fund. Any revenue over \$825,000 and the program administration costs detailed in 5.3 below will be allocated to the General Fund.
- 5.2 The Video Gaming Fund will be awarded to social programs, projects, and/or services that benefit Lake County residents, with preference to requests seeking to alleviate the negative effects of problem gambling.
- 5.3 Community Development will receive program administrative costs associated with administration of the Video Gaming Fund's annual funding program in the amount of \$47,500.
- 5.4 The County will annually support 211 information and referral services with a \$150,000 award. The external award will be reduced by the amount of 211 software costs paid directly to the software vendor by Lake County.
- 5.5 The County will annually contract \$100,000 award for community awareness and education of problem gambling and a \$100,000 award for treatment of gambling disorders.

- 5.6 Community Development will administer and manage the rest of the annual funding from the Video Gaming Fund using their annual application round to assess community need, program effectiveness and agency capacity.
- 5.7 Grants will include performance measures, and these will be reported quarterly to Community Development by the agency receiving the award. Each program will be monitored and progress towards their performance measures evaluated. Program awards may be rescinded if organizations are not making reasonable progress towards their outcomes.
- 5.8 The manner in which funds are set aside will be incorporated into funding recommendations at the ARC, HCDC and HCS meetings noted above with a final determination made by the Finance and Administrative Committee to be approved by the Lake County Board.
- 5.9 In the event that approved funding is returned or unused by the program, the balance of funds will be assigned to a program with a similar purpose. Repurposed funds will be approved as described in 5.8.
- 5.10 At least every three years, this video gaming revenue policy and the overall program progress shall be reviewed with the Finance and Administrative Committee of the Lake County Board to determine the need for any revision.

6. Severability

- 6.1 If any section or provision of this policy should be held invalid by operation of law, none of the remainder shall be affected.

7. Non-Discrimination

- 7.1 Lake County prohibits the discriminatory application, implementation, or enforcement of any provision of this policy on the basis of race, color, sex, age, religion, disability, national origin, ancestry, sexual orientation, marital status, parental status, military discharge status, source of income, gender identity, housing status, or any other protected category established by law, statute, or ordinance.

Policy History			
Version	Date Adopted	Legistar Item #	Notes
Original	September 13, 2016	16-0800	--
Amended	July 10, 2018	18-0760	Addition of a minimum eligible scoring threshold for funding awards, criteria for multi-year grants and clarification of the role of the Health and Community Services Committee and its delegates in the grant selection process.
Amended	November 10, 2020	20-1620	Revisions to the standardized process for the use of video gaming revenue to specifically provide a dedicated funding source for the operation of a countywide 211 system.
Reformatted Renumbered	n/a	n/a	02/15/2023 – to fit the Policy Framework
Amended	September 12, 2023	23-1232	Substantial amendment to focus on funding timing, limit and remove operating procedures.
Amended	September 9, 2025	25-1084	Revised to reflect increased 211 services.